

Positional Determinacy

Know: In every position, at most one player has a winning strategy:

$$W_I \cap W_P = \emptyset.$$

Now: Determinacy

In every position, either I or P has a winning strategy

- ↳ Follows from a more general result: Martin's Theorem
- ↳ Give a direct proof (due to Zizler, shows positional strategies)
- ↳ Result is not obvious:
Why should one player have a winning strategy if the other does not?
- ↳ Moreover, positional strategies are particular to parity games.
Does not hold for Muller games.

Definition ($G|_{Pos'}$):

Let $G = (Pos_I, Pos_P, \rightarrow, \mathcal{R})$ be a parity game and $Pos' \subseteq Pos$.

Then $G|_{Pos'} := (Pos_I \cap Pos', Pos_P \cap Pos', \rightarrow \cap Pos' \times Pos', \mathcal{R}|_{Pos'})$.

If $G|_{Pos'}$ is deadlock-free, call it a subgame of G .

Theorem (Determinacy):

Let $G = (Pos_I, Pos_P, \rightarrow, \mathcal{R})$ be a parity game.

We have $W_I \cup W_P = Pos$.

Moreover, there are positional winning strategies for both, I and P .

Proof (Zizler, LITKIN, '98)

Induction on the highest priority in G .

IH: Any strategy for I is a winning strategy from all positions.

Moreover, each position has a successor so that such a strategy really exists.
Choose a positional end strategy.

Now

$$\text{Pos} = W_A = W_A \cup \emptyset = W_A \cup W_P.$$

IS: Consider the highest priority $n > 0$

Assume that n is even,

otherwise we change the roles of A and P in the argumentation.

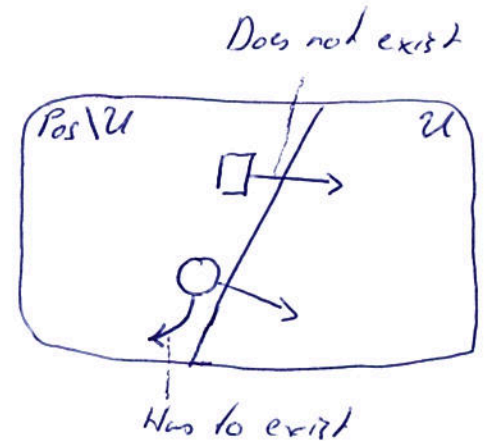
Let U be the set of positions from which P has a positional winning strategy.

By the lemma from last lecture there is even a single strategy for player P that is winning from all positions in U .

We show:

On all positions $\text{Pos} \setminus U$, player A has a positional winning strategy.

G



Claim: $G|_{\text{Pos} \setminus U}$ is a game

↳ In G , there is no move for player P from $p \in \text{Pos} \setminus U$ to $p' \in U$.

• Otherwise p would be part of U as player P would have a positional winning strategy from there.

↳ Moreover, player A is not deadlocked in $G|_{\text{Pos} \setminus U}$.

• If this was the case, then in G there was $p \in \text{Pos} \setminus U$ so that for all $p' \in \text{Pos}$ with $p \rightarrow p'$ we have $p' \in U$

• But this would mean also $p \in U$.

Case 1: The highest priority n does not occur in $G|_{\text{Pos} \setminus U}$.

By the induction hypothesis,

$\text{Pos} \setminus U = W_A \cup W_P$ so that

- A has a positional winning strategy from positions in W_A
- P has a positional winning strategy from positions in W_P .

Show that A not only wins $G|_{\text{Pos} \setminus U}$ but also G :

↳ Clearly the case as P cannot leave $\text{Pos} \setminus U$.

Show that $W_P = \emptyset$ and hence $W_A = \text{Pos} \setminus U$:

↳ Assume there is $p \in W_P$, the set of winning positions for P in the game $G|_{\text{Pos} \setminus U}$.

↳ Now from p , player P would win the overall game G , not only $G|_{\text{Pos} \setminus U}$.

Case 1: A stays in $\text{Pos} \setminus U$:

↳ Then P wins with positional winning strategy for $G|_{\text{Pos} \setminus U}$.

Case 2: A moves to U

↳ Then P wins with the positional winning strategy it has there.

↳ Hence, $p \in \text{Pos} \setminus U$, but also $p \in U$ because player P wins G from there. $\therefore W_P = \emptyset$.

Case 2: The highest priority n does occur in $G|_{\text{Pos} \setminus U}$:

↳ Define

$$N := \{p \in \text{Pos} \setminus U \mid \rho(p) = n\}$$

↳ Consider $A|_{\text{Pos} \setminus U}(N)$, the set of positions from which A can force a visit of N .

Then • There is no H move into $\text{Att}_H(N)$

• There is no P move out of $\text{Att}_H(N) \setminus N$

• $N \subseteq \text{Att}_H(N)$

Has to exist

Consider $G|_Z$ with $Z = (\text{Pos} \setminus U) \setminus \text{Att}_H(N)$

Show $G|_Z$ is a game, i.e., deadlock-free

If for $p \in \text{Pos}$ in Z

all moves lead to $\text{Att}_H(N)$,

then p was in $\text{Att}_H(N)$.

Apply induction hypothesis to $G|_Z$:

• Gives

$$Z = W_H \cup W_P$$

• Moreover, there are positional strategies for H and P .

Show that $W_P = \emptyset$ and hence $W_H = Z$:

• If $p \in W_P$, then the strategy not only wins $G|_Z$ but the full game G .

$\Rightarrow H$ cannot move to $\text{Att}_H(N)$,
there are no such moves.

\Rightarrow If H moves to U , P plays
the winning strategy there.

• Hence, $p \in U$ because p is winning for G

• Moreover, p is chosen from $(\text{Pos} \setminus U) \setminus \text{Att}_H(N)$.

\nexists such a p cannot exist, $W_P = \emptyset$.

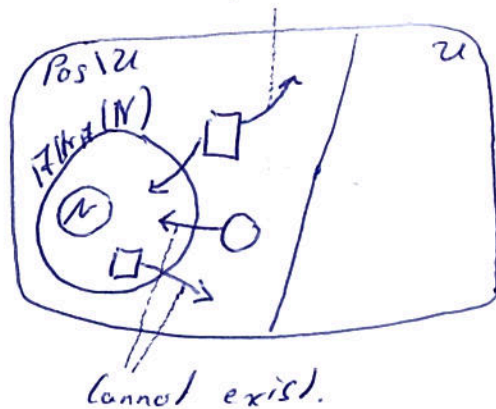
Show that H wins on W_H and on $\text{Att}_H(N)$ the whole game G

Strategy:

On W_H : play winning strategy for $G|_Z$

On $\text{Att}_H(N)$: force visit of N

Note that in both cases, we do not leave $\text{Pos} \setminus U$.



Why is the strategy winning?

1. Case: play leads to $\text{Attr}_A(N)$, and hence N , infinitely often

$\Rightarrow A$ wins as n is maximal and even.

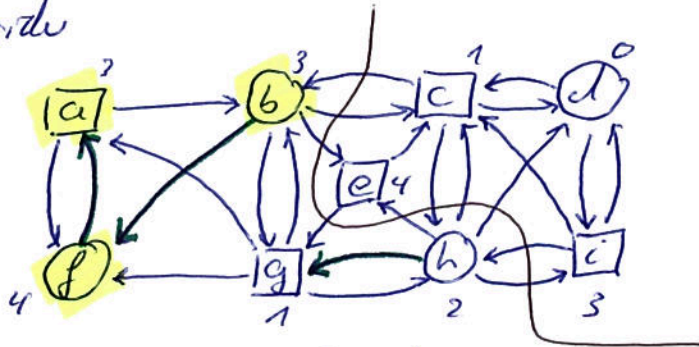
2. Case: play eventually stays outside $\text{Attr}_A(N)$

$\Rightarrow A$ wins by induction hypothesis for $G|_Z$.

□

The induction step - on an example:

Consider



• P has a positional winning strategy on $U = \{c, d, e, h\}$ by assumption.

• Show that A has a positional winning strategy on the remaining positions.

• Consider the positions with the highest priority
Here, $N = \{f\}$.

• Compute $\text{Attr}_A(N) = \{a, b, f\}$.

• The remaining game is played on $Z = \{g, h\}$.

• The induction hypothesis yields winning regions for A and P .

In the example, $U_A = \{g, h\}$, $U_P = \emptyset$.

• Compose strategy for $G|_Z$ with attractor strategy

\Rightarrow Yields positional winning strategy \rightarrow for $\text{Pos} \setminus U$.