

3. Co-recursivity is EXPSPACE-hard, Lipton '76

Presentation follows the survey article

Decidability and Complexity of Petri Net Problems -
The Introduction

by Javier Espartero '96.

Rule of Thumb:

- All interesting questions about the behavior of (general) Petri nets are EXPSPACE-hard.
- More precisely, they require at least $2^{O(n)}$ space where n is the size of the input.

Follows (for all problems) from one fact:

Reduction:

- A deterministic exponentially-bounded Turing machine of size n can be simulated by a PN of size $O(n)$
- There is a polynomial-time procedure to construct this net.

Problem / Solution:

- Turing machines and Petri nets do not fit well.

Known:

Bounded Turing machines $\stackrel{(1)}{\leq}$ Bounded counter programs
(can be simulated by)

$\stackrel{(2)}{\leq}$ Petri nets.
(Lipton's result)

Concerning (1),

There is a polynomial-time procedure that

accepts a deterministic Turing machine M of size n and returns a counter program C_M with $O(n)$ commands that satisfies the following

- ↳ C_M simulates the computation of M on the empty tape.
- ↳ In particular: C_M halts iff M halts.
- ↳ Moreover: if M is exponentially-bounded, then C_M is 2^{2^n} -bounded.

Construction:

↳ M Turing machine over $\{0,1\}$ can be simulated by two stacks (over $\{0,1\}$):

- cut the tape in half
- moving the head left is mimicked by



popping a bit from the left stack and pushing it onto the right stack.

↳ M stack over $\{0,1\}$ can be simulated by two counters

- One counter holds the value represented in binary by the bits on the stack (least significant bit on top).
- Pushing a 1 onto a stack representing value $v \in \mathbb{N}$ is implemented by computing

$$2v + 1.$$

↳ M stack over $\{0,1\}$ of size at most $2^{n/2}$ can be simulated by two counters that are bounded by $2^{2^{n/2}}$.

Hence:

- M 1-tape Turing machine with space $2^{n/2}$ can be simulated by 4 counters bounded by $2^{2^{n/2}}$.
- Minsky '67: M Turing machine can be simulated by a 2-counter machine.
 - ↳ But the values need one more exponential.

Concerning (2): Goal of this lecture

- ↳ Using (1), it is sufficient to simulate a 2^{2^n} -bounded counter program of size $O(n)$ by a PN of size $O(n)$.
- ↳ We develop such an encoding.

3.1 Petri Net Programs

- ↳ Encode counter programs into PN programs
- ↳ If PN program is a convenient description of a PN
- ↳ The PN semantics (translation from PN programs to PN) is easy:
every command yields a transition.

Commands:

- $l: x := x + 1$
- $l: x := x - 1$ (only if $x > 0$)
- $l: \text{goto } l_1$ // unconditional jump
- $l: \text{goto } l_1 \text{ or } \text{goto } l_2$ // non-deterministic jump
- $l: \text{gosub } l_1$ // subroutine call
- $l: \text{return}$ // subroutine return
- $l: \text{halt}$ // stop execution.

Syntactic correctness:

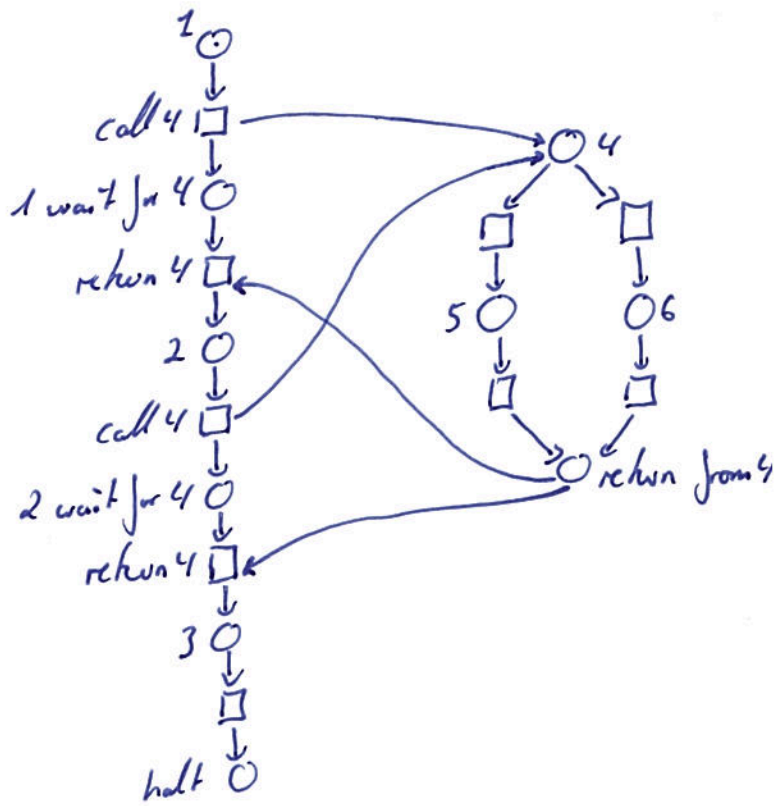
- ↳ Decompose a program into
 - main program that only calls 1st level subroutines
 - 1st level subroutines only call 2nd level subroutines
 - etc.
- ↳ If all programs given here are well-structured (in this sense).

PN Semantics:

- ↳ Immediate for all commands except subroutine calls/returns
- ↳ Semantics of subroutines on an example

main {
 1: gosub 4;
 2: gosub 4;
 3: halt;

1st level
 subroutine {
 4: goto 5 or goto 6;
 5: return;
 6: return;



Note:

- ↳ The same part of the PN (subroutine 4) can be used several times.
- ↳ This saves exponential space / keeps the PN exponentially smaller.
- ↳ Illustration:

routine a calls 2x routine b
 routine b calls 2x routine c
 routine c calls 2x routine d } a calls 8x d.

Size of the PN Semantics

- PN Semantics for a PN program with k commands has $O(k)$ places, $O(k)$ transitions, and $O(k)$ edges.
- The initial marking is also of size $O(k)$.
 ↳ Together, the PN for the PN program has a size of $O(k)$.

3.2 Construction

- Goal:
- Consider a 2^{2^n} -bounded counter program C with $O(n)$ commands.
 - Construct a PN program NP_C with $O(n)$ commands that simulates C .
 - PN program NP_C corresponds to a PN of size $O(n)$.

The notion of simulation:

- Note that C is deterministic while NP_C will be non-deterministic.
- Ensure C halts \iff some computation of NP_C halts (to be distinguished from fail).

Technically:

- Each variable x of NP_C has a complement variable \bar{x} .
- The following invariant will hold:
$$\bar{x} = 2^{2^n} - x.$$

- The program is as follows

$$\boxed{NP_C = NP_C^{init}; NP_C^{sim}}$$

$\hookrightarrow NP_C^{init}$ sets \bar{x} to 2^{2^n}

$\hookrightarrow NP_C^{sim}$ simulates C , preserving the invariant.