

# Alternating Parity Tree Automata (All Flavors of Finite-State Automata)

Goal: Generalize NFA's on finite words.

Three dimensions:

- ↳ Alternating / angelic and demonic non-determinism rather than just angelic non-determinism.  
Can be used to simultaneously check several conditions.
- ↳ Automata on trees rather than words.  
Process input top-down.
- ↳ Automata on infinite objects.  
Acceptance by parity condition:  
highest priority that repeats infinitely often has to be even.

## 1. Syntax of Alternating Parity Tree Automata

Definition:

Let  $X$  be a finite set.

- The set  $B^+(X)$  of positive Boolean formulas over  $X$  is defined by

$$\Theta ::= \text{true} \mid \text{false} \mid x \mid \Theta \wedge \Theta \mid \Theta \vee \Theta,$$

where  $x \in X$ .

- A subset  $Y \subseteq X$  satisfies  $\Theta$ ,

if assigning true to the elements in  $Y$   
and false to the elements in  $X \setminus Y$   
makes  $\Theta$  true.

## Definition (Syntax of Alternating Parity Tree Automata):

An alternating-parity tree automaton (APTA)

is a tuple

$$A = (\Sigma, Q, S, q_I, \Omega),$$

where

- $\Sigma$  is a ranked alphabet (finite).

We write  $f/k \in \Sigma$  if  $f \in \Sigma$  and  $\text{arity}(f) = k$ .

Let  $m$  be largest arity of a letter from  $\Sigma$ .

- $Q$  is a finite set of states with  $q_I \in Q$  the initial state.

- $S : Q \times \Sigma \rightarrow \mathcal{B}^+(\{1, \dots, m\} \times Q)$

is the transition function, satisfying

$$\forall q \in Q. \forall f/k \in \Sigma. S(q, f) \in \mathcal{B}^+(\{1, \dots, k\} \times Q).$$

- $\Omega : Q \rightarrow \mathcal{N}$  is the parity function used to define acceptance.

Instead of jumping into the semantics, we illustrate the behavior of APTA on special cases.

## 2. Parity Word Automata

A parity word automaton is an APTA

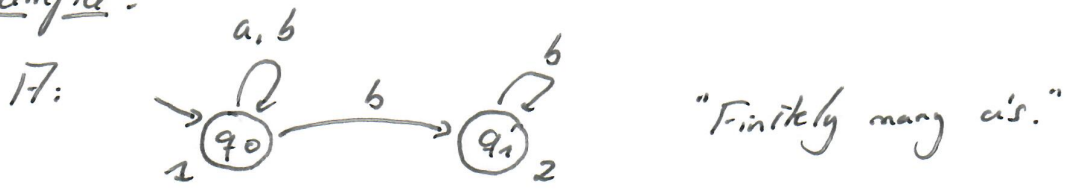
$$A = (\Sigma, Q, S, q_I, \Omega),$$

where

- all symbols in  $\Sigma$  have arity 1,

- the Boolean formulas  $S(q, f)$  do not use conjunction  $\wedge$ .

Example:



This is the RPFA

$$(\{a, b\}, \{q_0, q_1\}, \delta, q_0, \{q_0, q_1\})$$

with

$$\delta(q_0, a) := (1, q_0) \quad \text{Does not matter as the alphabet is unary.}$$

$$\delta(q_0, b) := (1, q_0) \vee (1, q_1)$$

$$\delta(q_1, a) := \text{false}$$

$$\delta(q_1, b) := (1, q_1)$$

The language will be

$$L(A) = \{a, b\}^* b^w, \text{ written as}$$

abbaa... bcbcbcb...

Why?

To accept, the highest priority that occurs infinitely often has to be even.

This eventually forces a move to  $q_2$ .

### 3. Alternating Parity Word Automata

An alternating-parity word automaton is an RPFA

$$A = (\Sigma, Q, \delta, q_s, \Omega)$$

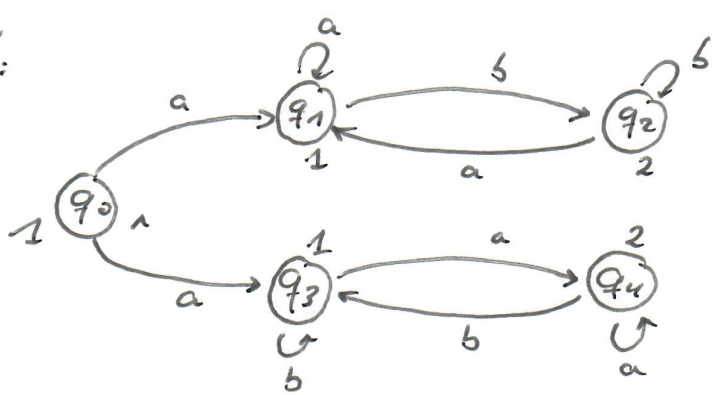
where all symbols in  $\Sigma$  have wily 1.

Note that we admit

general positive Boolean formulas in the transition function.

Example:

$\mathcal{A}$ :



"Infinitely many  $a$ s and infinitely many  $b$ s starting from  $a$ ."

This is an NPTA with the transition relation:

$$\delta(q_0, a) = (1, q_1) \cup (1, q_3)$$

$$\delta(q_0, b) = \text{false}$$

$$\delta(q_1, a) = (1, q_1)$$

$$\delta(q_3, a) = (1, q_4)$$

$$\delta(q_1, b) = (1, q_2)$$

$$\delta(q_3, b) = (1, q_3)$$

$$\delta(q_2, a) = (1, q_1)$$

$$\delta(q_4, a) = (1, q_4)$$

$$\delta(q_2, b) = (1, q_2)$$

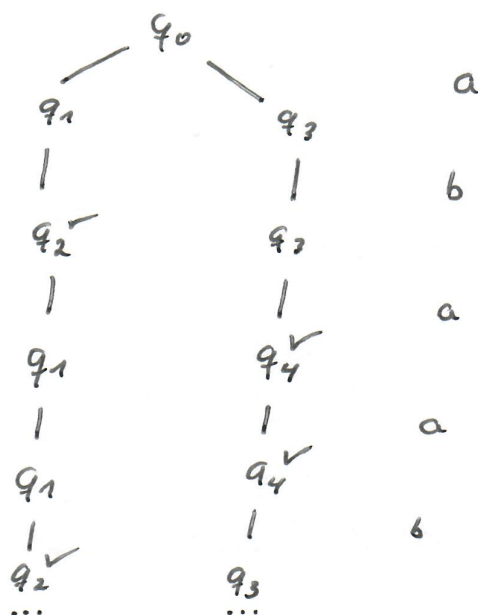
$$\delta(q_4, b) = (1, q_3)$$

Consider the word

$$w = abaa b a a b \dots \in L(\mathcal{A}).$$

$\mathcal{A}$  run of  $\mathcal{A}$  on  $w$  will be a tree,

where all branches end on  $w$ :



The run is accepting as all branches are accepting.



#### 4. Parity Tree Automata

A parity tree automaton is an  $\overline{NPTA}$

$$A = (\Sigma, Q, \delta, q_I, \mathcal{P}),$$

where the Boolean formulas

$$\delta(q, f) = \bigvee_p \bigwedge (i_{0,p}, q_{0,p})$$

are in a disjunctive normal form

that satisfies the following:

every co-clause  $\bigwedge_p (i_{0,p}, q_{0,p})$  contains precisely one entry  $(i, q)$  for all  $1 \leq i \leq \text{arity}(f)$ .

Note that we admit symbols of arbitrary arity.

Example: Let  $\Sigma = \{a/2, b/2, c/0\}$ .

Let  $A_1 = (\Sigma, \{q_0, q_1\}, \delta_1, q_0, \{q_0 \mapsto 2, q_1 \mapsto 1\})$ ,

where for each  $q \in \{q_0, q_1\}$ :

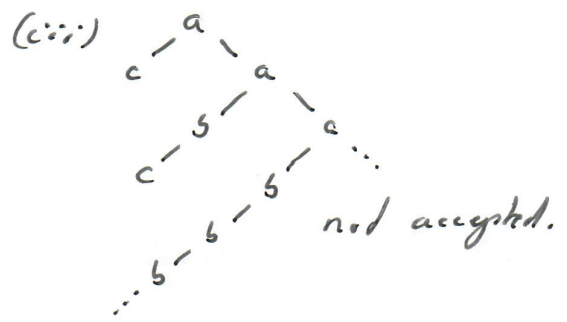
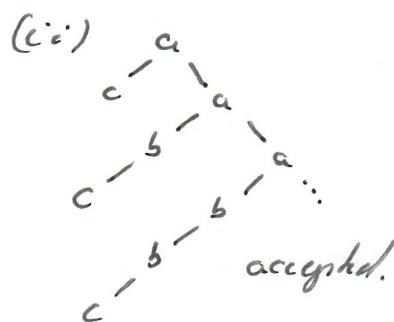
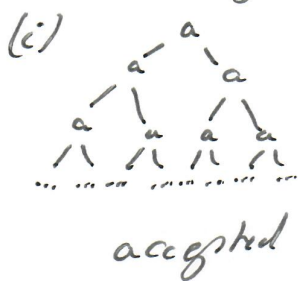
$$\delta_1(q, a) = (1, q) \wedge (2, q)$$

$$\delta_1(q, b) = (1, q_1)$$

$$\delta_1(q, c) = \text{true}.$$

Then  $A_1$  accepts a  $\Sigma$ -labelled tree  $t$  iff

in every path of  $t$  where  $b$  occurs  $c$  eventually occurs.



• Let  $A_2 = (\Sigma, \{q_0, q_1\}, \delta_2, q_0, \{q_0 \mapsto 2, q_1 \mapsto 1\})$ ,

where for all  $q \in \{q_0, q_1\}$ :

$$\delta_2(q, a) = (1, q_1) \wedge (2, q)$$

$$\delta_2(q, b) = (1, q)$$

$$\delta_2(q, c) = \text{true.}$$

Now  $A_2$  accepts a  $\Sigma$ -labelled tree  $t$  iff

every subtree of  $t$  that takes a left branch

of an  $a$ -labelled node

is finite, ending on  $c$ .

## 5. Semantics of Alternating Parity Tree Automata

Definition:

• A run tree of an APITA  $A = (\Sigma, Q, d, q_I, \mathcal{P})$

over a  $\Sigma$ -labelled tree  $t$

is a  $(\text{dom}(t) \times Q)$ -labelled unranked tree  $r$

so that

•  $\varepsilon \in \text{dom}(r)$  and  $r(\varepsilon) = (\varepsilon, q_I)$ ,

// Run starts at the root

and in the initial state.

• for all  $\beta \in \text{dom}(r)$  with  $r(\beta) = (\alpha, q)$

there is a set  $S$

↳ that satisfies  $S(q, a)$  with  $a = t(\alpha)$  and

↳ for each  $(i, q') \in S$  there is  $j$  so that

$\beta.j \in \text{dom}(r)$  and  $r(\beta.j) = (\alpha.i, q')$ .

• Let  $\pi = \pi_1 \pi_2 \dots$  be an infinite path in  $r$ .

For each  $i \geq 0$ , let

the state label of node  $\pi_1 \dots \pi_i$  be  $q_{n_i}$ .

Note that for  $q_{n_0}$ , the state label of  $\epsilon$ ,

we have  $q_{n_0} = q_I$ .

We say that  $\pi$  satisfies the parity condition,

if the highest priority that occurs  $\omega$ -often  
in  $\Omega(q_{n_0}) \Omega(q_{n_2}) \dots$  is even.

•  $A$  run is accepting,

if every infinite path in it  
satisfies the parity condition.

• The RPTT  $A$  accepts  $\epsilon$ ,

if there is an accepting run tree of  $A$  on  $\epsilon$ .

Note:

• Finite paths in a run tree end on true.

• They are accepting by default.