

13. Decision Algorithms for Context-free Languages

Goal: • Study algorithmic problems for context-free languages

- Focus on positive results, problems that are decidable (that can be solved algorithmically).

13.1 Emptiness and Inclusion in a Regular Language

Goal: Develop an algorithm that checks whether a given CFL is empty.

Formally, we study the following problem:

EMPTY(CFL):

Given: Γ CFG $G = (N, \Sigma, P, S)$

Question: Is $L(G) = \emptyset$?

Theorem: EMPTY(CFL) is decidable in $O(|P|^2)$.

Proof:

- We compute an ascending chain of sets of non-terminals

$$N_0 \subseteq N_1 \subseteq \dots$$

until we reach a fixed point $N_k = N_{k+1} = \bigcup_{i \in \mathbb{N}} N_i$.

- The idea is that N_i contains the non-terminals from which we can derive a terminal word with a parse tree of height $i+1$.

Formally:

$$N_0 := \{ A \in N \mid A \rightarrow w \in P \text{ with } w \in \Sigma^* \}$$

$$N_{i+1} := \{ A \in N \mid A \rightarrow \alpha \in (N_i \cup \Sigma)^* \}$$

- Like for finite automata, we only need to apply each production (at most) once.

• We still have to go through the remaining productions to find the applicable ones. \square

- In program verification, we study the problem whether each word in a context-free language (modeling a recursive program) is correct w.r.t. a (safety) specification.
- The specification is often given as a regular language, so the (safety) verification problem amounts to:

INCLUSION CFL REG:

Given: Γ CFG G in CNF and an NFA R .

Question: Does $L(G) \subseteq L(R)$ hold?

Theorem: INCLUSION CFL REG is decidable in $O(|G|^6 \cdot 2^{6|A|})$.

Proof: - The following equivalence is of great importance in verification:

$$L(G) \subseteq L(R) \quad \text{iff} \quad L(G) \cap \overline{L(R)} = \emptyset$$

- We can thus determinize R and invert the final states to obtain B with

$$L(B) = \overline{L(R)}.$$

This takes at most exponential time (for the powerset construction).

- The context-free languages are closed under regular intersection. We do the triple construction and obtain H with

$$L(H) = L(G) \cap L(B).$$

The triple construction introduces

$|N| \cdot (2^{|Q|})^2$ non-terminals and

$|Z| \cdot |N| \cdot (2^{|Q|})^2$ productions $(Q_1, A, Q_2) \rightarrow a$ (for $A \rightarrow a$) and

$|N|^3 (2^{|Q|})^3$ productions $(Q_1, A, Q_2) \rightarrow (Q_1, B, Q) (Q, C, Q_2)$
(for $A \rightarrow BC$).

Checking emptiness works in quadratic time.

Altogether, the construction of H works in time

$$O(|G|^3 \cdot 2^{2|R|}).$$

This upper bound is in particular due to the number of productions, so we do not save by considering them separately.

Applying the emptiness check yields

$$O((|G|^3 \cdot 2^{2|R|})^2) = O(|G|^6 \cdot 2^{6|R|}). \quad \square$$

Interestingly, the reverse inclusion

$$L(R) \subseteq L(G)$$

will turn out to be undecidable, even for a fixed language R .

UNIVERSALITY CFL:

Given: R CFG G over Σ .

Question: Is $L(G) = \Sigma^*$?

Theorem: UNIVERSALITY CFL is undecidable.

We will see the proof in later chapters.

As a consequence, checking whether a given CFL is regular has to be undecidable.

REGULARITY CFL:

Given: R CFG G over Σ .

Question: Is $L(G)$ regular and, if so, give an NFA for it.

Theorem: REGULARITY CFL is undecidable.

In later chapters we will see that the theorem even holds without the "if so" requirement.

Proof: Towards a contradiction, assume REGULARITY CFL was decidable. Using this assumption, we can construct an algorithm to solve UNIVERSALITY CFL \downarrow

This is a contradiction, there is no algorithm to solve universality.
Hence, there cannot be an algorithm for regularity.

Let G be the input to the universality problem.

We use the algorithm for REGULARITYCF to check whether $L(G)$ is regular.

If not, $L(G)$ cannot be Σ^* (because Σ^* is regular) and we return false.

If so, REGULARITYCF returns an NFA A for $L(G)$.

We use A to check $L(A) = \Sigma^*$, and return the answer.

Since this method solves UNIVERSALITYCF, the assumption that REGULARITYCF is decidable has to be false. \square

13.2 Membership and Dynamic Programming

Goal: Show that membership is decidable (in polynomial time) for context-free languages.

Introduce the algorithmic technique of dynamic programming

Dynamic programming :
- Accumulate information about smaller subproblems to solve large problems
- Store solution to subproblems to avoid recomputing them (make a table where they are stored). (memoization)

Example: Fibonacci

$$\begin{aligned} \text{Naive algorithm} : f_5(5) &= f_5(4) + f_5(3) \\ &= (f_5(3) + f_5(2)) + (f_5(2) + f_5(1)) \\ &= (f_5(2) + f_5(1)) + f_5(2) + (f_5(2) + f_5(1)) \end{aligned}$$

Dynamic programming algorithm : Store $mem(0) := 0, mem(1) := 1$
and set $mem(n) := mem(n-1) + mem(n-2)$.

Idea: Memorization, and dynamic programming in general,
is like computing a fixed point on auxiliary information.

Definition:

The problem MEMBERSHIP $L(G)$ with G
a context-free grammar in Chomsky normal form (over Σ)
is the membership problem for the language:

Given: Input word $w \in \Sigma^*$.

Question: Does $w \in L(G)$ hold?

Idea for dynamic programming: The subproblems determine
for each non-terminal A of G and
for every infix v of w
whether $A \Rightarrow^* v$.

Table: The algorithm enters the solution into an $n \times n$ table, $n = |w|$.

For $i \leq j$, we have

$table(i, j) :=$ Non-terminals that generate $w[i \dots j]$.

For $i > j$, the table entries are not used.

Filling:

- Fill the table entries for all infixes of w
- Increase in length: \hookrightarrow Start from infixes of length 1
 \hookrightarrow Continue with infixes of length 2
 $\hookrightarrow \dots$
- Key: Use entries for the shorter lengths
to determine the entries for the longer lengths.

Accept: If start symbol S is in the set table $(1, n)$.

Details on: Assume we have already determined which non-terminals generate all substrings of length $\leq k$.

Sitting

- To determine whether A generates w of length $k+1$,

$$w = a_1 \dots a_{k+1},$$

split w into two non-empty pieces.

There are k possible ways of splitting w .

- For each split position m ,

$$\text{let } v_1 := a_1 \dots a_m \text{ and } v_2 := a_{m+1} \dots a_{k+1}.$$

We examine all rules

$$A \rightarrow BC$$

and check whether

B generates v_1 and

C generates v_2 .

If so, we add A to the entry for w .

Example: Consider

$$G = S \rightarrow AB \mid BC$$

$$A \rightarrow B \mid A \mid a$$

$$B \rightarrow CC \mid b$$

$$C \rightarrow A \mid B \mid a$$

$$\text{and } w = baaba$$

	1	2	3	4	5
1	{B}	{A, S}	\emptyset	\emptyset	{A, S, C}
2		{A, C}	{B}	{B}	{A, C, S}
3			{A, C}	{S, C}	{B}
4				{B}	{A, S}
5					{A, C}

We have $baaba \in L(G)$, because $S \in \{A, S, C\} = \text{table}(1, 5)$.

This dynamic programming algorithm is named after
 (Cocke, Younger, and Kasami:
 who presented it (independently) in the 1960s.

(YK-Algorithm): Let $G = (N, \Sigma, P, S)$.

input: Word $w = a_1 \dots a_n$.

begin:

for all $i = 1, \dots, n$ do // initialize diagonal
 $table(i, i) := \{A \in N \mid A \rightarrow a_i \in P\}$

od

for all $k = 2, \dots, n$ do // Length

for all $i = 1, \dots, (n-k)+1$ do // Start of the infix

$table(i, (i+k)-1) := \emptyset$ // initialize $table(i, (i+k)-1)$

for all $m = 1, \dots, k-1$ do // Split length

$table(i, (i+k)-1) := table(i, (i+k)-1) \cup$

$\{A \in N \mid A \rightarrow BC \text{ with } B \in table(i, (i+m)-1)$

$\text{and } C \in table((i+m), (i+k)-1)\}$.

end for all

end for all

end for all

return: true, if $S \in table(1, n)$

false, otherwise.

end.

Complexity
analysis

- There are three nested loops
 - ↳ Length of the infix
 - ↳ Start position of the infix
 - ↳ Split position.

• Hence, the runtime is $O(|w|^3)$.

Theorem:

For every context-free grammar G ,

MEMBERSHIP $L(G)$ can be solved in $O(|w|^3)$.

Note: The grammar is not part of the input to the problem.
Therefore, going through the rules $A \rightarrow BC$
only adds constant overhead.

13.3 Finiteness

Goal: Check whether a given CFL contains finitely many words.

Motivation: Such boundedness problems are also of importance in verification.

To burn a C-program into hardware,
we have to check that

↳ the stack is bounded in height and

↳ that it allocates a bounded amount of memory.

Note: This requires techniques different from the ones for emptiness.
We have to check that a loop can be repeated,
and hence need a kind of pumping argument.

FINITECF2:

Given: A CFG G .

Question: Is $L(G)$ finite?

Theorem: FINITECF2 is decidable.

Proof: An inefficient algorithm can be derived from the pumping lemma.

We convert G into a grammar G' in Chomsky normal form.

Let k be the number of non-terminals in G' .

Let $p_L := 2^k$.

We check whether $L(G)$ contains a word w of length

$$p_L \leq |w| \leq 2p_L.$$

• If so, we return false, meaning the language is infinite.
Clearly, w meets the conditions of the pumping lemma.

• If not, we return true, meaning the language is finite.

Indeed, let u be the shortest word in $L(G)$
with $|u| \geq p_L$.

We claim that $|u| \leq 2p_L$.

Towards a contradiction, assume $|u| > 2p_L$.

By the pumping lemma, $u = x_1 x_2 x_3 x_4 x_5$

with $|x_2 x_3 x_4| \leq p_L$ and $x_1 x_3 x_5 \in L$.

Since $|x_1 x_2 x_3 x_4 x_5| > 2p_L$ and $|x_2 x_3 x_4| \leq p_L$,

we get $|x_1 x_3 x_5| \geq p_L$.

A contradiction to minimality of u .

• We can solve these finitely many queries using CYK. □

For a better algorithm, we turn G into a CNF G'
for $L(G) \setminus \{\epsilon\}$ without useless non-terminals.

We have $L(G)$ finite iff $L(G')$ is finite.

Let $G' = (N, \Sigma, P, S)$.

From G' we construct a directed graph (V, E)

with $V := N$ // Every non-terminal yields a node

$E := \{A \rightarrow B \mid A \rightarrow BC \in P \text{ or } A \rightarrow CB \in P\}$.

Claim: $L(G')$ is finite iff (V, E) is acyclic.

This holds since the non-terminals produced in a loop

- are guaranteed to derive a word (because they are not useless)
- and the word is not ϵ (because we have CNF).

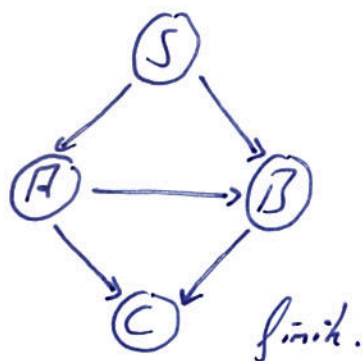
Example:

(1) $S \rightarrow AB$

$A \rightarrow BC$ 1a

$B \rightarrow CC$ 1b

$C \rightarrow a$



(2) $S \rightarrow AB$

$A \rightarrow BC$ 1a

$B \rightarrow CC$ 1b

$C \rightarrow AB$

